

The following Special Character has not been playtested as thoroughly as the ones presented in the army books and is not necessarily as balanced or fair. Consequently, you must agree with your opponent about whether you can use him or not before the battle begins.





Valmir von Raukov can be taken as a Lord choice. He must be fielded exactly as presented here and no extra equipment or magic items can be bought for him (except for the options given below).

The Elector Counts of Ostland live on the north eastern border of the Empire beyond which lie the wild and dangerous Troll Country and the Northern Wastes. It has always been a poor region where the constant threat of danger breeds a hardy race of people. The Elector Count of Ostland is Valmir von Raukov. Like his father before him, he has spent a lifetime fighting against Chaos warbands, raiding Norse, and marauding Orcs, not to mention the occasional forays of bandits from Kislev. Even his own realm is not wholly safe, for the forests and mountains are full of renegades and Beastmen, Trolls, Giants and countless other foes. Valmir von Raukov is a tough warlord whose constant vigil has protected the northern borders of the Empire for many years.

	М	WS	BS	S	т	W	Т	Α	Ld
Valmir von Raukov	4	5	6	5	4	3	5	3	9
Warhorse	8	3	0	3	3	1	3	1	5

Points: 280

Weapons: Runefang.

Armour: Full plate armour.

Mount: Barded warhorse. He can be fielded on foot (-21 pts).

SPECIAL RULES

MAGIC BANNER: Magic Banner See page 6 of the Empire

book.

MASTER ARCHER: Von Raukov is the best archer in the Empire. He can fire the Dragon Bow three times in the shooting phase, but he must fire all shots at the same target.

.

MAGIC ITEMS

RUNEFANG: See page 20 of the Empire book.

THE DRAGON BOW: See page 20 of the Empire book.